

METHOD PARAMETER CARD

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Method Name: _____ Parameter Variable name: _____

Parameter Number: _____ Required data type: _____

<method caller fill this in>

Write the parameter value from calling code:

<when this is complete, pass this ticket back to the method for use>

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METHOD RETURN VALUE CARD

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Write the value of the return variable here:

<When this is complete, the method caller should verify that it seems reasonable.>

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double calcAreaOfCube(double sideLength)

This '**double**' is the type of data the method will return when it's done doing its work.

`calcAreaOfCube` is the name of the method. It should be an "active" sounding name—since methods do things. It should start with a lowercase letter.

This '**double**' is the input parameter data type. All values passed into `calcAreaOfCube` must be of type `double`

This variable of type `double` is the input parameter for this method. The calling line of code must pass a `double` value to this method, and it will be stored in a local variable called **`sideLength`** which the method will use to calculate the area of the cube

Description of method's function

This method computes the area of a three-dimensional cube given the side length.

Parameter 1: `double sideLength` – The side length of the cube

Return value: `double area` – the computed volume of the cube

Return value card is placed here when the method is done calculating

Place input **parameter card here**, filled out with a value of the appropriate type. The Java virtual machines will take these to the method and bring back a return value